



<b>Recess</b>	
<b>Middle Maths (45 mins)</b>	<p><b>Number of the Day:</b></p> <p>Roll a dice to create a two, three or four digit number. Record the number in your workbook and complete the following:</p> <ul style="list-style-type: none"> <li>• write in words</li> <li>• Partition e.g. <math>1000+300+50+7=1357</math></li> <li>• Add 10</li> <li>• Subtract 10</li> <li>• Add 100</li> <li>• Subtract 100</li> <li>• Is your number even or odd?</li> </ul> <p>Round to the nearest 10 and 100 OR complete Number of the Day on the below link: <a href="https://mathsstarters.net/numoftheday/4digit">https://mathsstarters.net/numoftheday/4digit</a></p>
	<b>Patterns and Algebra</b>
	<p><b>Year 3:</b> Skip Counting (Pages 3-4) <b>Year 4:</b> Skip Counting (Pages 3-4) <b>Year 3 and 4:</b> Complete 2 Mathematics Tasks.</p>
	<b>PE:</b>
<b>PE (30 mins)</b>	<p><b>PE Activity 1</b></p> <p><b>Throwing golf</b></p> <ol style="list-style-type: none"> <li>1. Create 3 targets that you can safely throw a soft object towards.</li> <li>2. Choose a 'starting point' where you will throw the object from. Place each target at different distances from the 'starting point'.</li> <li>3. Your challenge may look like this</li> </ol> <div style="text-align: center;">  </div> <ol style="list-style-type: none"> <li>1. Play 'Throwing golf'</li> <li>2. Repeat the challenge 5 times for each of the 3 targets.</li> <li>3. Each attempt uses a different throwing style (underarm, overarm, two-handed overhead, two-handed underhand and their own throwing style).</li> </ol>
	<b>Lunch</b>
<b>Afternoon Other KLA's (1 hours)</b>	<b>Science:</b>
	Please see the attached Science worksheet.





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	<b>Patterns and Algebra</b>
	<b>Year 3:</b> Completing and Describing Patterns (Pages 5-6) <b>Year 4:</b> Completing and Describing Patterns (Pages 5-6) <b>Year 3 and 4:</b> Complete 2 Mathletics Tasks.
	<b>PE:</b>
<b>PE</b> <b>(30 mins)</b>	<p><b>Obstacle golf</b> </p> <ol style="list-style-type: none"> <li>1. Create 3 targets that you can safely throw a soft object towards.</li> <li>2. Choose a 'starting point' where you will throw the object from. Place each target at different distances from the 'starting point'.</li> <li>3. Choose or create at least one object that will act as an obstacle. The obstacle needs to be placed between the 'starting point' and the target.</li> </ol> <p>1. Which throwing styles will you use in these challenges? Explain when each throwing style would be most suitable?</p> <p>2. How can you adjust your throwing style to change the amount of effort you use to throw the object? Why will this be important?</p> <p>3. Repeat the challenge 5 times for each of the 3 targets.</p>
	<b>Lunch</b>
<b>Afternoon Other KLA's</b> <b>(1 hours)</b>	<b>French:</b>
	Login to your French Google Classroom and complete the assignment set by Ms Cartwright.

## TERM 2 WEEK 1 HOME LEARNING GRID

FRIDAY		
<p><b>Morning English (1 hour)</b></p> 	<p><b>Admin:</b></p> <p>Login to Google Classroom and answer the Attendance question.</p>	
	<p><b>Reading:</b></p> <p>Listen to Chapter 1 and 2 of the class novel 'Matilda' by Roald Dahl read by one of our Stage 2 teachers! If you have your own copy at home, follow along or read the chapters yourself.</p>	
	<p><b>Spelling:</b></p> <p>Segment the words on your spelling list.</p> <p>For example;            Girl: g – ir – l            Egg: e – gg</p>	
	<p><b>Writing</b></p> <p>Journal writing: write about how you have been feeling this week. Complete a page of your COVID-19 time capsule booklet found in your resource pack.</p>	
	<p><b>Spiritual Wellbeing:</b></p>	
	<p><b>Wellbeing (30 mins)</b></p> <p>Spend at least 30 minutes outside connecting with nature.</p>	
Recess		
<p><b>Middle Maths (45 mins)</b></p>	<p><b>Number of the Day:</b></p> <p>Roll a dice to create a two, three or four digit number. Record the number in your workbook and complete the following:</p> <ul style="list-style-type: none"> <li>• write in words</li> <li>• Partition e.g. <math>1000+300+50+7=1357</math></li> <li>• Add 10</li> <li>• Subtract 10</li> <li>• Add 100</li> <li>• Subtract 100</li> <li>• Is your number even or odd?</li> </ul> <p>Round to the nearest 10 and 100            OR complete Number of the Day on the below link:  <a href="https://mathsstarters.net/numoftheday/4digit">https://mathsstarters.net/numoftheday/4digit</a></p>	
	Patterns and Algebra	
	<p><b>Year 3:</b> Number Patterns in Tables (Page 7)            Growing Shape Patterns (Pages 8-9)  <b>Year 4:</b> Predicting and Repeating Patterns (Pages 7-8)            Predicting Growing Patterns (Pages 9-10)  <b>Year 3 and 4:</b> Complete 2 Mathletics Tasks.</p>	

<p style="text-align: center;"><b>PE</b> <b>(30 mins)</b></p>	<p><b>Dance</b></p>
	<p>If you have access to a computer or smart TV, use the following video to warm up. You will need a bit of space to do this activity, and make sure you are wearing safe and comfortable clothing (no socks on floorboards!)</p> <p>Warm up - <a href="https://safeYouTube.net/w/oilj">https://safeYouTube.net/w/oilj</a></p> <p>After the warm up we are going to get in the mood by copying the dance moves from <a href="#">Just Kids – Footloose!</a></p> <p>After you have danced to Footloose, have a look at the worksheet attached for how to plan the choreography for a dance. Put the dance movement squares in an order you like on the Dance and Movement Recording page. You may also make up your own movements. The song we are going to be dancing to is <a href="#">Here We Go</a> from BigBlock Singsong . If you aren't very comfortable dancing, try repeating each move for 8 beats before changing to the next move. You only need to choreograph up until the end of the first chorus.</p> <p><b><u>If you do not have access to a computer or smart TV during dancing time</u></b>, then use one of your favourite pieces of music on an ipod or iphone as a warm up piece (consider using headphones if mum or dad are trying work!)</p> <p>Start by standing completely still while the music starts, and try to feel the beat inside your body. Then start walking around the room keeping in time with the music. Match your walking to the speed of the music, and try and match your movements to the style too.</p> <p>Have a free dance to a new tune (perhaps you can convince mum and dad to dance with you!). Try to use different height levels as you dance (low, medium, high), particularly in different parts of the song (you might use low levels for the verse, and high levels for the chorus, etc).</p> <p>Finally, with a song of your own choosing, use the worksheet attached for how to plan the choreography for a dance. Put the dance movement squares in an order you like on the Dance and Movement Recording page. If you aren't very</p>

comfortable dancing, try repeating each move for 8 beats before changing to the next move.

**Lunch**

**Afternoon  
Other  
KLA's  
(1 hours)**

**Art:**

Print one of the silhouettes of an ANZAC provided, on plain white paper. Using whatever materials you have, create a sunset to fill in the background. You may choose to use pencils, textas, paint, crayons or even cut up magazines to create a mosaic effect. Try to use cold colours towards the top half of the picture (like blues, purples) and then introduce warmer colours the closer you get to the horizon.

